

Personal, Social and Emotional development (PSED)

- ◆ Concern for the environment; safety
- ◆ Treating living things with care
- ◆ Showing respect for each other; taking turns/manners etc
- ◆ Behaviour in different settings; assembly, outdoor area etc.
- ◆ Put on coats, aprons, dressing up clothes, sand hats - Dress and undress for PE
- ◆ Communicate needs
- ◆ Use self-help systems - aprons, milk, register
- ◆ Take turns to use limited equipment e.g. bikes, computer etc.

Knowledge and Understanding of the World (KUW)

- ◆ Become familiar with regular journeys within the school premises e.g. class to dinner hall, class to toilets etc.
- ◆ Discuss changes, patterns, similarities and differences e.g. Observe and record the weather
- ◆ Explore textures such as wet/dry sand, dough, sand mousse, gravel, talc, etc
- ◆ Develop language of time through sequencing events and daily routines
- ◆ Get to know where things are kept in the classroom

Communication, Language and Literacy (CLL)

- ◆ Storytime - Traditional Tales
- ◆ Discussing familiar places
- ◆ Rhymes and songs introducing key vocabulary
- ◆ Makaton Hunt
- ◆ Introduce PECS & TEACCH Workstations
- ◆ Reading signs & labels
- ◆ Initial sounds (phonics)
- ◆ Onset and Rime matching activities
- ◆ Attention Autism
- ◆ Write name at every opportunity - sign up for dinner, computer, bikes, as label for models, on any work on paper
- ◆ Practice forming letters using pens, pencils, crayons, chalks, paints, sand, dough,

Mathematics

- ◆ Recognising and sorting objects by size, colour and shape (e.g. buildings, windows, vehicles)
- ◆ Weight, capacity, size of objects in a container (e.g. conkers)
- ◆ Positional language; directions
- ◆ Number recognition
- ◆ Sing number songs and rhymes e.g.
- ◆ Count 1-5, 1-10, 1-20
- ◆ Recognise numerals 1-9, then 0 and 10, then 10 and beyond
- ◆ Compare two numbers and say which is more or less

Hugo Class: Autumn 1 Marvellous Me



Physical development (PD)

- ◆ Small world play
- ◆ Large construction
- ◆ Sand and water play
- ◆ Playground games
- ◆ Transport; cars and bikes
- ◆ Music and Movement (Gross Motor)
- ◆ Dough Disco (Fine Motor)
- ◆ PE lessons focus on travelling skills (running, hopping, skipping, jumping) and body parts
- ◆ Cutting skills

Expressive Arts and Design

- ◆ Home Corner - Imaginative role play based on home routines
- ◆ Colour mixing to create Spring colours
- ◆ Environmental sounds - recreate weather sounds
- ◆ Songs about the weather
- ◆ Leaf printing
- ◆ Collage about 'found objects'
- ◆ Explore different ways of making sounds with musical instruments
- ◆ Explore tools for painting; brushes, rollers, sponges, rags and fingers, use these tools to print patterns